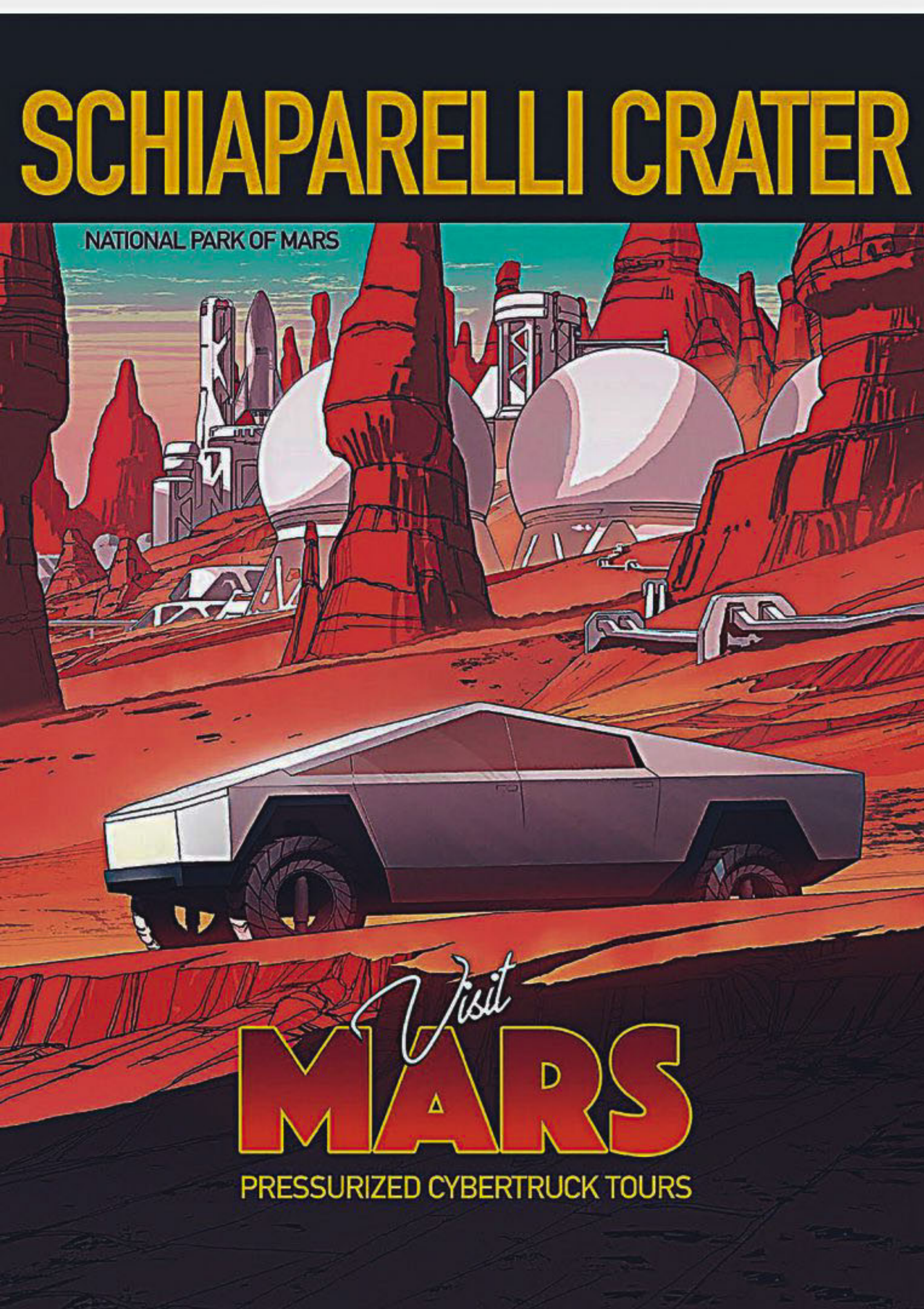


TESLA'S CYBERTRUCK

Perfect Mars rover?



Darren Bacon, concept artist and associate art director for Halo Infinite, has seen fit to introduce the recently unveiled Tesla Cybertruck to the Mars surface in one of his concept drawings. While the memes surrounding Elon Musk's latest unveiling go above and beyond in showing how ridiculous the design of the Cybertruck is—at least here on Planet Earth—the futuristic EV truck thankfully seems to fit in perfectly on the surface of the Red Planet.

The specs make it more fitting. During the launch, Elon claimed that the car is bulletproof, and the cold rolled ultra-hard steel underpinnings seemed quite reassuring. Although the window shatter test did not exactly go as planned, Tesla claims impressive performance otherwise—the range topping tri-motor AWD model is claimed to have a range of 500+ miles, which would come in handy if you're base-running across an inhospitable planet. The base model comes with a single-motor, 250 mile range and RWD, with the mid-ranger utilising a dual-motor, 300 mile range AWD drivetrain.

If you get stuck in one of Mars' precipitous ravines, better hope you also got the Tesla Cyberquad ATV in a package deal—although not yet confirmed for production, the idea of an electric all-terrain vehicle that slots into the back of the Cybertruck via a motorised ramp fits neatly into the ecosystem.

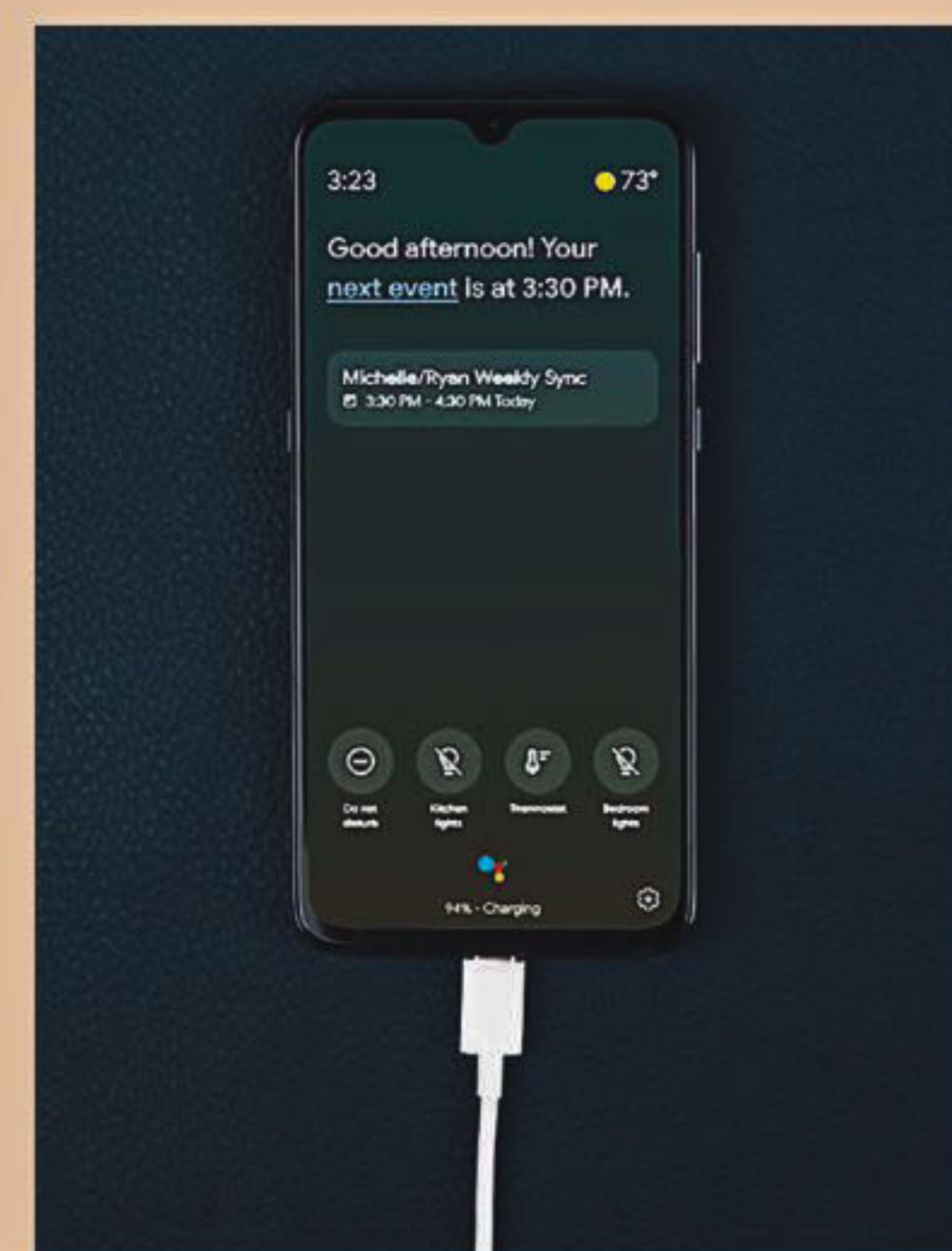
Science-fiction or not, the Cybertruck is definitely a better fit for Mars than good ol' Earth. Let's hope the Mars ready models actually have shatter-proof windows, or else the infamous storms on the Red Planet might just up-end Elon's plans for colonisation.

Halo: The Master Chief Collection out on PC

For those of us who finished Halo 2 on PC and were then dismayed to learn the sequels were Xbox exclusives, can finally rejoice as the full story of John-117 is now available on PC. 343 Industries recently released Halo: The Master Chief Collection on Steam as part of a game bundle which contains every Halo game up to Halo 4.

All the games will have their original campaigns, starting with the incredible last stand of Noble Six in Halo: Reach, and ending with the re-emergence of Ur-Didact in Halo 4. Each game will also have multiplayer support, complete maps, modes and game types. In total, there will be 67 campaign missions and more than 120 multiplayer maps to enjoy.

The games have also been optimised for PC with mouse and keyboard support, native PC features, up to 4K UHD resolution and at least 60 FPS. Many games in the collection will include other settings options like ultra-wide support, uncapped frame rate, adaptive sync support, FOV customisation and more.



ALL ABOUT CHILL AMBIENT MODE FOR ANDROID

Google recently confirmed that they will launch Ambient Mode for Android, a feature that essentially turns an Android device into a smart display while it's charging.

In a Twitter post, Google said that the feature will first appear on select devices with Android 8.0 or above. Another post confirmed devices such as the Lenovo Smart Tab M8 HD and the Nokia 7.2/6.2 phones getting the update.

Users will be able to set an alarm with just a few taps from the ambient screen, see upcoming appointments, turn off connected lights and see slideshows of images in the background. While none of these features are particularly impressive, Google says it has more proactive experiences planned for the future.

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