

#### The Daily Star DHAKA, FRIDAY, NOVEMBER 29, 2013 e-mail: shift.dailystar@gmail.com

### **TORQUE HORSEPOWER** WHEELS

### PROJECT CARS

N16 Nissan Sunny 2.2 Diesel

N16 Makeover

How light cosmetic mods make a world of difference

The Sunny was originally Nissan's answer to the Toyota Corolla, Honda Civic and Mitsubishi Lancer. Relatively cheap, reliable, simple. These were grocery getting, baby carrying, pleasantly inoffensive shapes lurking amongst the lamppost dotted urban landscape.

This particular Sunny was originally no different. In fact, in its original form it was the quintessential ugly duckling. It used to be a bland refrigerator-white car with skinny tires. Except it had something a little unusual inside the engine bay which got Imran Aziz to get it. More on that later.

Known as the N16 model (officially). offered 2000-2005), this bodyshape existed well into 2009 with light changes to trim. Right now, this particular Sunny is an industrial shade of metallic grey. It's also become a showcase on how restrained customization can turn a typical forgettable sedan into something much smarter looking. It received an aftermarket set of headlamps (set cost him around 11 thousand) with projector lamps and darker surrounds, giving it a little bit of a menace. That's further accentuated by the body coloured, gaping mouthed grill replacing the previous shiny chrome



finned version. The thin tiny stock pizza wheels have been replaced with beefier 16 inch Rays rims and Yokohama C-Drive tyres. The whole package is finished off with a set of original ground effects kit from Nismo (around 27 thousand taka). Those bumper spoilers and sideskirts give it a lowered look without actually lowering the car.

It looks different than other N16 Sunnys and when you start it, it also sounds different. It starts off with a belch of dark grey smoke, as if trying to match the paint. A lot of smoke while the engine silently clatters. Eh? Clatter? Typically, these cars either have a 1.3 or a 1.6 petrol

engine offering 87-118 hp. This one is a 2.2 diesel with direct injection. From what I could gather, this delivers 110 hp, which isn't much, but the torque is 169 lb/ft. That's quite an astounding amount from a car of this size. In comparison, you get about 122 lb/ft of torque from the 1.6 petrol version. Higher torque translates to a lot of 'pull' at higher gears, so there's no need to downshift when you want to accelerate. Did I mention this is a manual?

Driving impression: The car feels like any other N16 Sunny on the inside. The dull low clatter gives it away and some of the vibrations make it to the inside. You're not fully insulated. It accelerates gradually; there's no drama. Being a diesel, you have to shift up fast to get it moving. The fun comes when you're cruising at 70-80kmph in fourth and you press the accelerator. The car simply pushes on without you needing to downshift. It's a bit of a lazy car for lazy people. The clutch action is smooth, the seating is high, so it's perfect for tooling around the city. And the diesel means fuel cost is easier on the wallet.

How does it compare to petrol N16s?

racers with sirens and

lights flashing. Fun stuff.

because you're having so fun.

with the list of cars?

Graphics is good. The lighting feels a little

outlandish, and the weather effects a little too

you're in a game where a Koenigsegg Agera can

game isn't supposed to be a realistic portrayal of

Sad news for the tuner geeks. There's no car

street racing, and you accept that after a while

customisation per se, just colour, rim colour,

modifications. There's also a distinct lack of

Japanese cars, other than the Nissan GTR. Why,

EA games? Why cant you ever reach a balance

Complaints: You just have two camera angles,

one where you cant see the car (road view) and

another where the car fills the entire screen and

you cant see the road properly. A little more

realism in terms of the pursuit tech would be

requirements, a mid-high range PC should be

a high-flyer who can afford to street race with

Lamborghinis and Paganis. Go get your copy

you enjoy the view of the fictional Redview

enough to run the game smoothly while letting

County. Overall, great game for pretending to be

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nicer, too. Its not much of a drain on PC system

license plates and internal performance

pronounced to feel real, but then you realize

be a police car, and people street race with

million dollar hypercar Pagani Huyaras. This

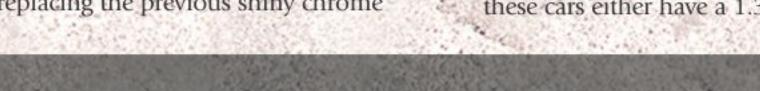
Most of the Sunnys found here are autos. A week ago I tried out a couple of 2005 models with both 1.3 and 1.6 engines. The petrol engines are smooth compared to the 2.2 diesel. You can hardly tell it is there. The 1.3 with a manual actually feels like it is accelerating as fast as the 1.6, which had an auto. But load up the cars with people and you start to feel the difference as the 1.3 struggles to move quickly. As for ride characteristics, these are

family cars, meant to comfortably glide

over potholes. They bump and thrash a little bit, but that's expected. The cars lean a lot into corners. The 2.2 I tried had slightly stiffer cornering which is probably due to the Ultra Racing strut bar attached (five thousand taka).

Bottomline: simple mods can make a huge difference to the way a car looks and

> Words and Photos **Ehsanur Raza Ronny**



WHY SHOULD YOU GO FOR AN N16 SUNNY?

These are not exciting cars per se, but they get the job done very well. These cars will ferry you where you need to go in relative comfort. There are a couple of annoyances, one being the window trim. The design catches a lot of dirt and tiny stones, which, over time, badly scratch the side windows as you raise and lower them. This is a problem also faced by Hondas as well. The interior is a little bit on the 'plasticky' side. Stick to the black/grey interior and you'll be fine. Other than that there's not much to worry about.

Where Nissans fall short compared to Toyotas in Bangladesh is

the price of certain parts. Everything is available, but some things are at a slight premium. Original A/C compressor, engine MAF sensor, brake master cylinders are pretty expensive in comparison. But then, these aren't parts that go bad regularly.

The engines can take a lot of abuse and gives plenty of warning before breaking down. Government offices use a lot of these cars and they follow very poor service schedules, yet these cars keep running. Inside, the controls are placed within arm's reach, nothing revolutionary, but it's all tried and

tested. The car's dimensions are also something you get used to very quickly so it becomes quite easy to ease the bulky shape into tight spaces. Some of these cars were sold through the official dealership as Bluebirds. Let's get it straight: the Sunny/Bluebird/Slyphy are all the same cars with different badging for different locations.

Average prices: We found couple of 1300cc 06-07 models for under 8 lakhs on Cellbazaar. Any higher and you might as well go for a higher end car.

# NF5 KIVaIS

Need for Speed back in form?



cop. Brilliant gameplay, great graphics. That's all there is to say about the latest Need for Speed game, really, and all you need to know for you to go and get this game, right now.

If you still need more convincing, here goes. Set in Redview County, the game thankfully does away with any unnecessary bits, like a story. Much like the reboots of Hot Pursuit or Most

Wanted, the point here is to drive exotics in an

open world, make the police mad, and stay out of their reach.

You have access to some of the coolest metal on four wheels out there, even newer hyper exotics like the McLaren P1 and Ferrari F12 Berlinetta. Ferrari has returned to a street racing NFS title after almost a decade long hiatus (the last street racing based NFS game to feature them was the original Hot Pursuit), and honestly, we were drooling at the prospect of taking red hot

pieces of Italian exotica out on the open road. The gameplay is much improved, and the

developers (Ghost Games; Criterion, although they did brilliantly, are no longer at the helm anymore) have found a near perfect balance when it comes to the handling and driving dynamics. Its still arcade-style racing, but its not unnaturally free flowing like in the Hot Pursuit reboot, neither is it like the clunky, sawtooth handling like in the rebooted Most

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Wanted game. Cars feel planted and responsive when driven right, the way it should be.

The races are exciting and the open world elements make it an adrenaline pumping experience. You win in any way possible, and if that means swerving off road and destroying the countryside to pave your own shortcut or escape the cops, then so be it. The freedrive is fun and if you have an imagination, its doubly so. Pretend you just stole that Porsche and drive it like you stole it.

You can play as a cop too, cruising the

# Gunbus 410

The world's biggest running motorcycle



First off, the numbers: two-cylinder V-twin engine with 410 cubic inches (6728 cc); 510 ft/lbs of torque; 350 horsepower; 3.47 meters total length. Each wheel is large enough to dwarf a Smart ForTwo. Meet the Gunbus 410, a behemoth made of steel and aluminum which will cost you around \$350,000.

Many said the behemoth would never make it to production, but a German company called Leonheart Manufacturing managed to round off all the loose ends and push the 410 to a limited run production. We're not quite sure how someone would ride this thing, let alone get it out of the driveway and push off to get going. We can imagine running into traffic while riding this, and not being able to keep it upright

(because an average sized person can't reach the ground with their feet while riding it). It hasn't been road tested yet, so till we get a video of it out on the road, we can't







For more comparison shots of this two wheeled behemoth, check our Facebook page.

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