

# EDITORIAL

Social media moves at a mind boggling pace. It's literally mind boggling because if you tried to keep up with every trend or every story that's in the conversation, you will get confused, dizzy, and eventually sick. It is known.

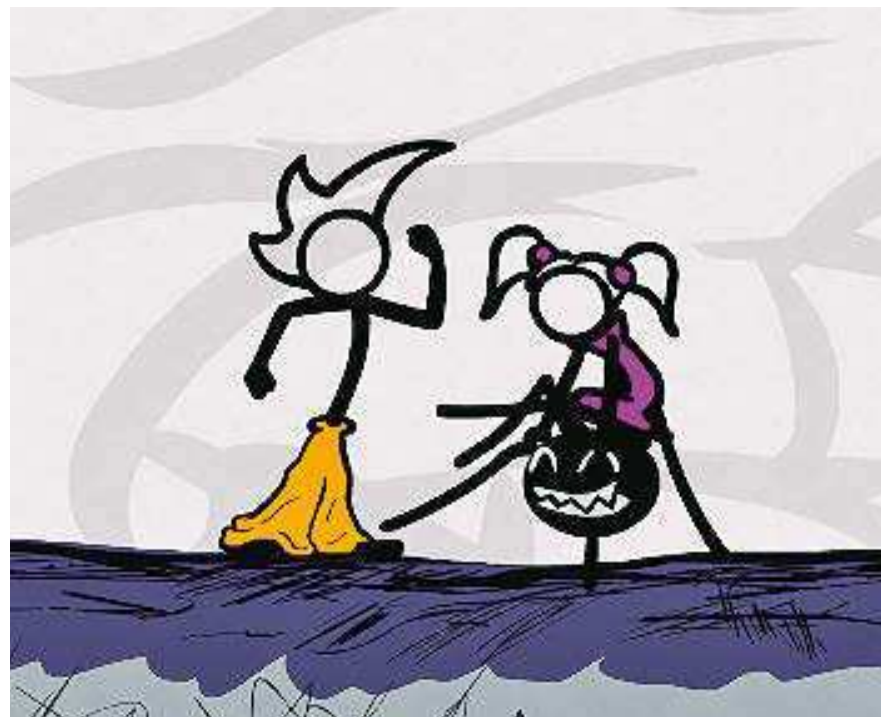
Well, we knew this before. I like to think of my life in two divisions, pre-March 2020 and post-March 2020. Pre-March 2020, I knew about the speed at which content moved, but what surprises me now is that there's possibly no cap as to how fast the people on social media can consume content. Post-March 2020, people have been online for longer durations. As socialising "irl" becomes non-existent, everyone's attention has been turned towards finding new things to obsess over online. This is a great thing because people have the chance to care about more stuff, right? But I think there's a bad side to it. There may not be a cap on how fast we can *consume* content, but there definitely is a cap on how much we can process. I've been pushing that limit myself, but it may be time to stop. Question is, how?

– Azmin Azran, Sub-editor, SHOUT



## PLAYWATCH

### GAME REVIEW



# Flash games you can still enjoy

## ABHOY HRIDDO

No high-powered PC, no PS4. Just your dad's dusty old laptop. With nothing to do tonight, you take that 512 MB computer, and look up flash games on Internet Explorer. This is a cherished old memory for many people who grew up in the mid-2000s. Flash games were free to play, required no downloads, and had no micro-transactions. Thus, I decided to jump back on the horse and see if there was still an eight-year old in me.

Here are a few flash games that I bumped into while taking a trip down memory lane.

### SIFT HEADS

Sift Heads follows a trio of assassins in Chicago who clean up the city by painting it with yakuza and mafia blood. This game was beyond ambitious. The world of Sift Heads had so many variations, from sniper games to straight up hand-to-hand combat. It was a very different and defying game, especially given the fact that all the characters were just stick figures.

### THE PAPA'S SERIES

This game is basically a restaurant simulator where you're the only chef and have to design and decorate your dream restaurant while providing lip-smacking food to your customers. The series lets you deal with a wide range of food items including burgers, pizzas, tacos, ice cream, cakes,

hot dogs, grilled cheese sandwiches, and so on. As you play through the game, you'll find yourself being consumed by the game's colourful aesthetics as well as the delicious (and virtual) food you will be making.

### FANCY PANTS ADVENTURE

Heavily inspired by Sonic the Hedgehog, Fancy Pants Adventure follows a stick figure with choppy, spiky hair wearing nothing but triangular pants, hence the name Fancy Pants. The game will have you run through an array of unusual enemies consisting of spiders, snails and mice with assault rifles that you can either avoid, or defeat. What made the game different was the smoothness in the characters' movements. Seeing Fancy Pants slide or grab onto a ledge was one of the many satisfying things the game had to offer.

### THE WORLD'S HARDEST GAME

I kid you not, this is the world's hardest game. Sekiro and Dark Souls is nothing compared to this. You're basically a red square and your goal is to avoid blue balls. This concept is mesmerised into a variety of challenging levels that get harder and harder as you progress. Some levels will make you break your monitor while others will leave you scratching your head wondering how people beat this game. Sure enough, as the game says, you don't know what you're getting into but don't worry, you will love it.

